VOLLEYBALL CANADA SCORE SHEET PRESENTATION



Version 3

Volleyball Canada Score Sheet

Is used for all VC Events in Canada

 Other events that may use this score sheet (with variations) include:

CIS, CCAA, Provincial/Territorial Age Class
 Competitions, High School/Jr. High School

Volleyball Canada Score Sheet

Should only be recorded in ink
 Blue ink – Preference
 Black ink – alternate option

Should be recorded in BLOCK LETTERING

Should be completed with a ruler/straight edge

Pre-Match Responsibilities

Fill in the match details:

Name of competition, location, date and scheduled start time of the match.

Check with coaches about scratches or players not dressing for the match.

 Record the Rosters (participating players and up to five (5) team leaders).

 Register the refereeing corps in the Approval Section.

Match Details

Distribution of copies: 191 page: to Host Committee; 2nd page: to the winning team; and page: to the losing team; 4th page:

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Match Details

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Fill in the city in which the event is taking place. For Example:

Fill in the name of the competition. For Example:

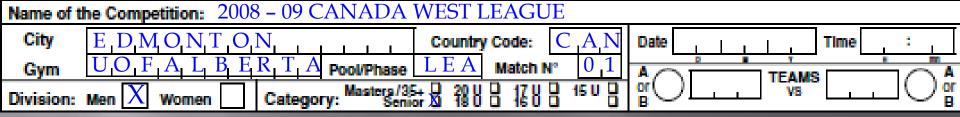
Name of the Competition: 2008 – 09 CANADA WEST LEAGUE



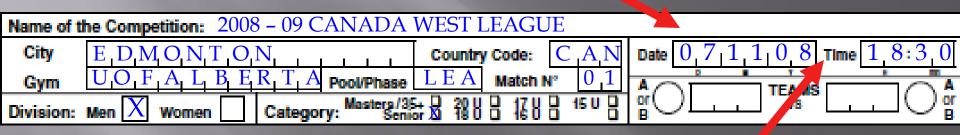
If you are given this information fill in the Pool and Match No.

The Hall or gymnasium is filled in here.

The 3 letter country code goes in here



Mark an "X" here for Men's or Women's play. Mark the category with an "X" Fill in the date with the two (2) digit day, month and year. If the day or month is a single digit number you must fill in the zero



The <u>scheduled</u> start time for the match goes here. Use the 24 hour clock. The 3 letter abbreviation for the teams is filled in here. *Note:* the home team is written first. If no home team exists, the higher ranked team is written first.

And here.

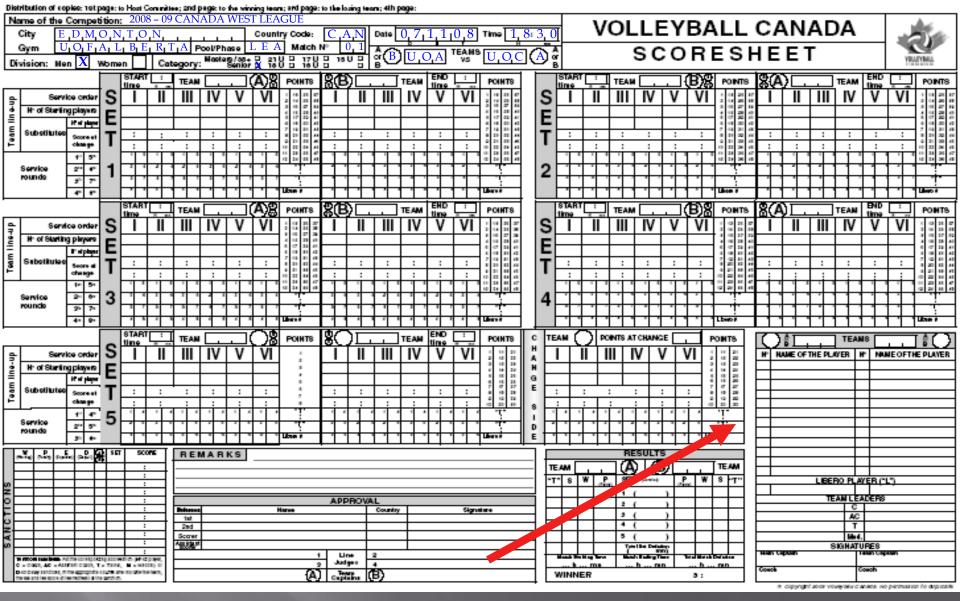
Name of t	he Competition: 2008 – 09 CANADA WEST LEAGUE		
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Do not fill in the circles indicating "A" or "B" until AFTER the officials have conducted the coin toss.

Completed Match Details

Name of t	Name of the Competition: 2008 - 09 CANADA WEST LEAGUE														
City	EDMONTON	-	C_A_N Date 0_7_1_1_0_8 Time 1_8:3_0												
Gym	UOFALBERTA	Pool/Phase LEA Match N°													
Division:	Men X Women Category	: Masters/35+ 200 170 170 170 180 160 160 1													

THE TEAM ROSTER



 Team Rosters are recorded in the lower right hand corner of the score sheet.

Before filling in the Team Roster check with the coaches about which players, if any, will be scratched from the lineup.

Copy the 3 letter team abbreviations from the top of the score sheet

Note: the home team is written first. If no home team exists, the higher ranked team is written first



and here.

The player names & numbers are then filled in. Use the first initial and last name.

Designated Libero Line

For all Volleyball Canada events, the Libero can be re-designated for every set.

With the ability to re-designate the Libero every set, we <u>do not</u> record any players in the Libero line.

Player's acting as the Libero are recorded as regular players within the team roster.

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Fill in the Team Leaders

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N	NAME OF THE PLAYE	B	K,	
1	A. PLAYER		1	A. PLAYER
2	B. PLAYER		2	B. PLAYER
3	C. PLAYER		3	C. PLAYER
4	D. PLAYER		4	D. PLAYER
5	E. PLAYER		5	E. PLAYER
6	F. PLAYER		6	F. PLAYER
7	G. PLAYER		7	G. PLAYER
8	H. PLAYER	8	H. PLAYER	
11	K. PLAYER		9	I. PLAYER
12	L. PLAYER		13	M. PLAYER
15	O. PLAYER		19	S. PLAYER
18	R. PLAYER		20	T. PLAYER
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Coach's Certification Number

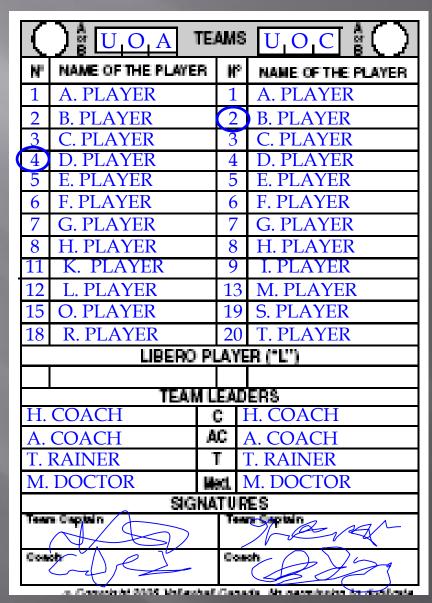
<u>Note:</u> If there is room for the Coach to record their Certification Number, it will be recorded here.

TEAN	I LEA	DERS
H. COACH		H. COACH
Coach Certificate #	CC#	Coach Certificate #
A. COACH	AC	A. COACH
T. RAINER	T	T. RAINER
M. DOCTOR	쭕	M. DOCTOR
SIG	NATU	RES
Team Captain	Te	am Captain
Coach	Ce	ach

If the 1st and 2nd Referees have conducted the coin toss provide the score sheet for the captains to sign.

Remember: the captains should circle their numbers .

Invite the Head coach to verify the roster.



Invite the Head coach to verify the roster.

Fill in the Circles to indicate whom is Team A & B

$\left[\left(\begin{array}{c} \end{array} \right) \right]$	B) [U O A 1	TEA	MS	
N	NAME OF THE PLAYE	R	H°	NAME OF THE PLAYER
1	A. PLAYER		1	A. PLAYER
2	B. PLAYER	(2	B. PLAYER
3	C. PLAYER		3	C. PLAYER
4	D. PLAYER		4	D. PLAYER
5	E. PLAYER		5	E. PLAYER
6	F. PLAYER		6	F. PLAYER
7	G. PLAYER		7	G. PLAYER
8	H. PLAYER		8	H. PLAYER
11	K. PLAYER		9	I. PLAYER
12	L. PLAYER		13	M. PLAYER
15	O. PLAYER		19	S. PLAYER
18	R. PLAYER		20	T. PLAYER
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M.	DOCTOR		_	M. DOCTOR
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Completed Team Rosters

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Ī	2	B. PLAYER		2	B. PLAYER
Ī	3	C. PLAYER		3	C. PLAYER
(4	D. PLAYER		4	D. PLAYER
	5	E. PLAYER		5	E. PLAYER
	6	F. PLAYER		6	F. PLAYER
I	7	G. PLAYER		7	G. PLAYER
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	11	K. PLAYER		9	I. PLAYER
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		RAINER	T	-	Г. RAINER
	M.	DOCTOR			M. DOCTOR
		Signature of Signature	NA		
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REGISTERING THE REFEREE CORPS

Distribution of applies: to the four Committee; and page: to the winning team; and page: to the fouring team; 4th page.

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Approval

	APPROVAL													
Referees	Name		Country	Signature										
1⊴														
2 nd														
Scorer														
Assistant Scorer														
	1	Line	2											
	3	Judges	4											
	A	Team Captains	B											

The Approval box should be filled out prior to the start of the match.

Approval

	AF	PROV	AL	
Referees	Name		Country	Signature
1 ≝	FIRST REFEREE		CAN	
2 nd	SECOND REFEREE		CAN	
Scorer	SCORE KEEPER		CAN	
Assistant Scorer	ASSISTANT SCORER		CAN	
LI	NE JUDGE 1 1	Line	2 LINI	E JUDGE 2
	NE JUDGE 3 3	Judges	4 LINI	E JUDGE 4
	A	Team Captains	B	

The refereeing corps for the match must be signed into the Approval Section of the score sheet before the start of the match.

• FIRST NAME LAST NAME

Signatures will be obtained from the officiating corps (except the line judges) and captains at the conclusion of the match.

RECORDING THE SCORE SHEET

Prior to the Match

Fill in the team abbreviations and mark an "X" over the respective R and S to denote which team is serving and which team is receiving.

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Mark an "X" in the first box of the receiving team. When they get to serve they will have to rotate.

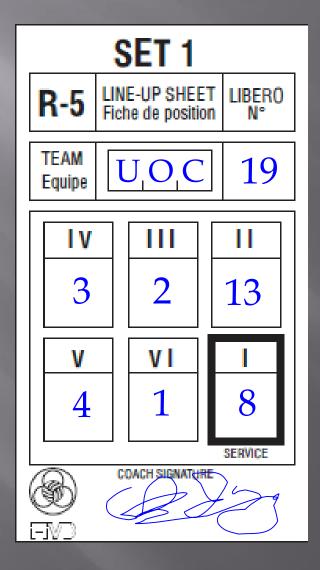
After the Warm-up

At the conclusion of the warm-up, the coach from each team will submit their line-up card to the second referee.

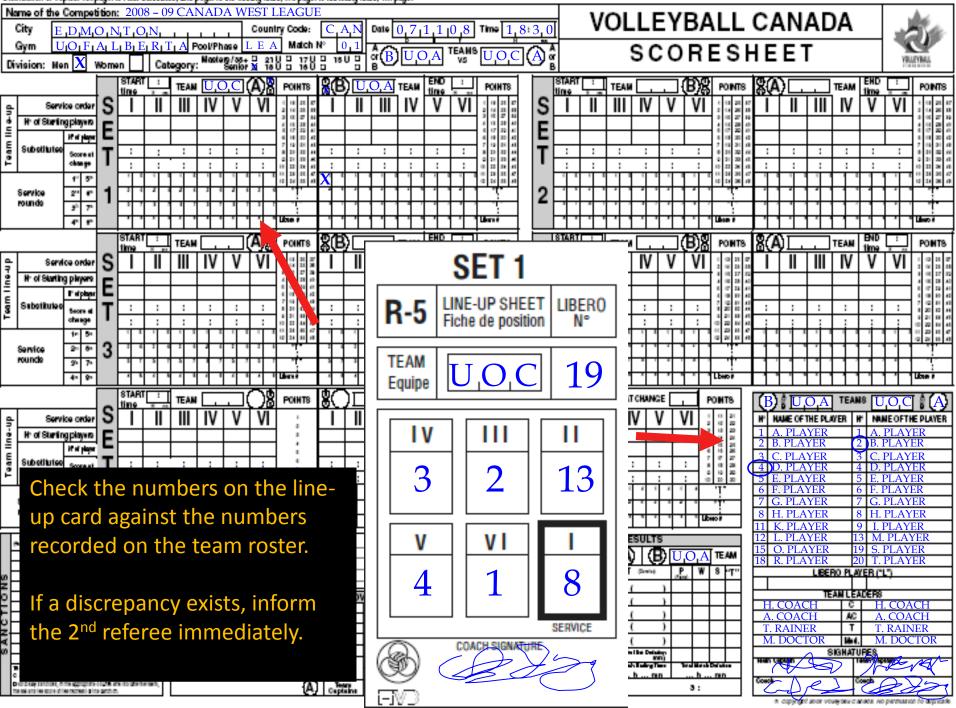
The second referee will then give the line-up to the scorer to record on the score sheet.

Note: Once the line-up is submitted, no further changes can be made to the line-up.

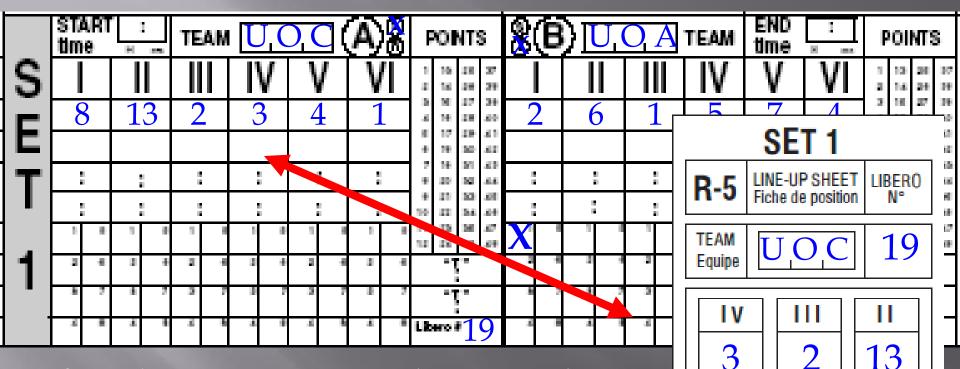
The Line-up Card



Distribution of copies: 1st page: to Host Committee; and page: to the winning team; and page: to the loaing team; 4th page:



Start with the bottom right and go counter clockwise on the line-up



V

4

VI

1

COACH SIGNATure

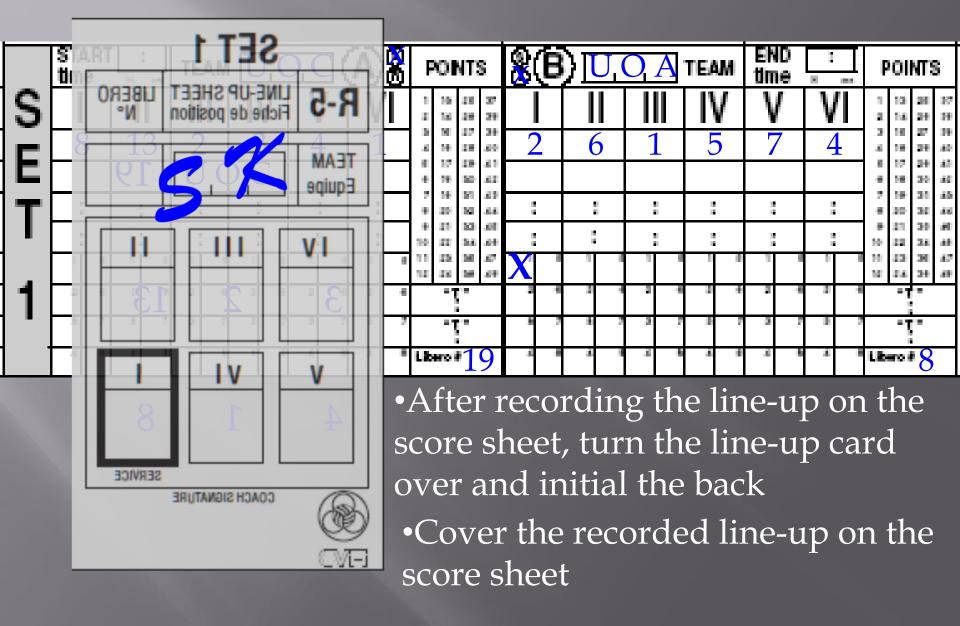
8

SERVICE

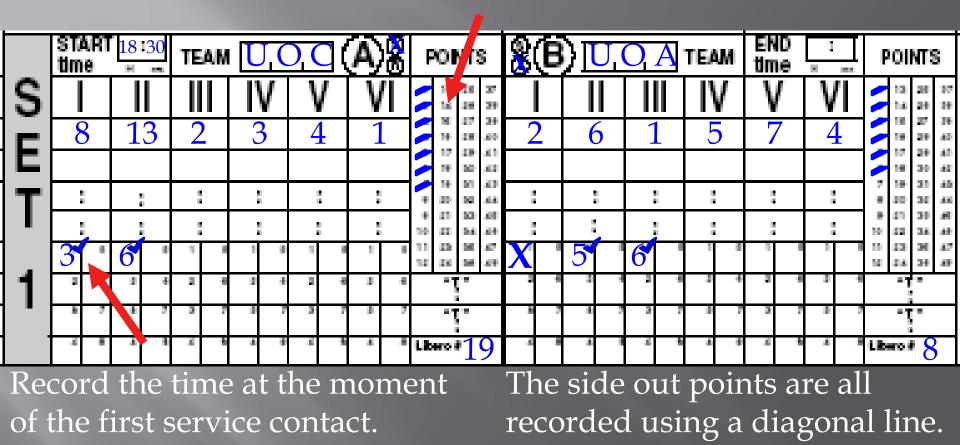
•If no discrepancy exists between the line-up card and the roster, record the player numbers on the score sheet

•Remember to record the Libero

Completing the Line-up Recording Process



Keeping Score



Once the correct server serves, indicate as such with a check mark The exit score to close a rotation box represents the team's score when the player has finished serving.

Rotation Fault 1st Service - Incorrect Server

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In the event of the wrong player going to the service zone, the scorer is to let the player commit the rotation fault (improper service order) - then notify the 2nd Referee of the service error immediately.

Rotation Fault 1st Service - Incorrect Server

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In the event of a Rotation Fault (Incorrect Service Order), the following is done:

- 1. Allow the service fault to occur
- 2. Make no check mark on the score sheet

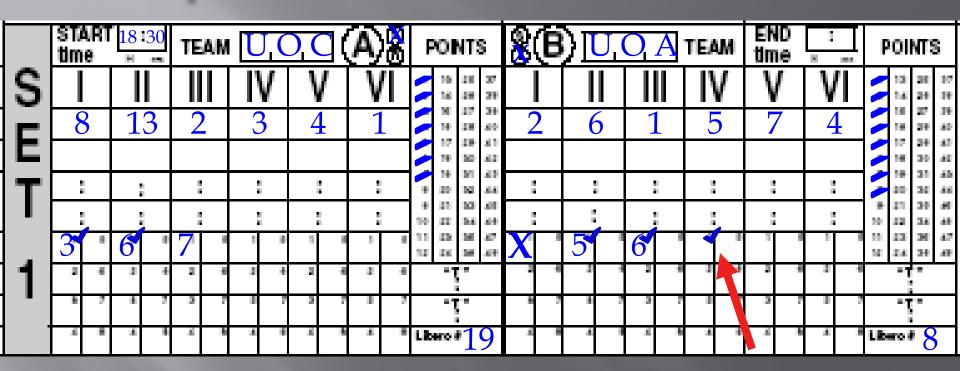
Rotation Fault 1st Service - Incorrect Server

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In the event of a Rotation Fault (Incorrect Service Order), the following is done:

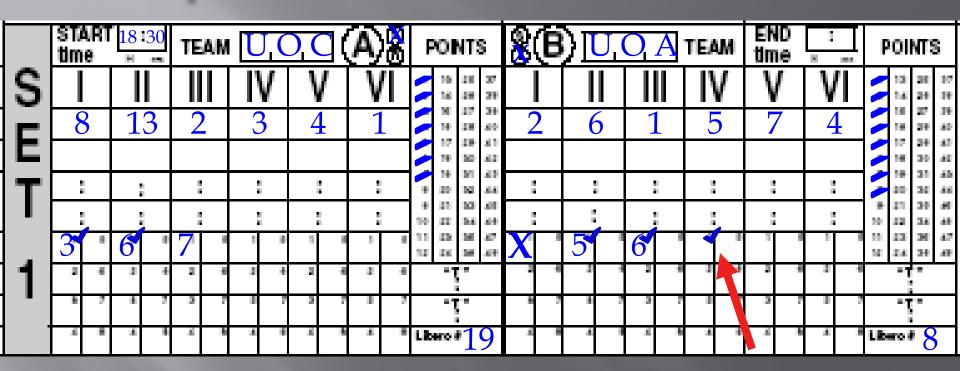
- 3. Inform the 2nd Referee at the time of service contact
- 4. Record the exit score and rally point as per normal

Rotation Fault Subsequent Service - Incorrect Server



If a Rotation Fault occurs where the correct server starts the sequence and then the team rotates, the following is done:1. Alberta #5 correctly serves (check mark)2. Alberta wins the rally and scores a point

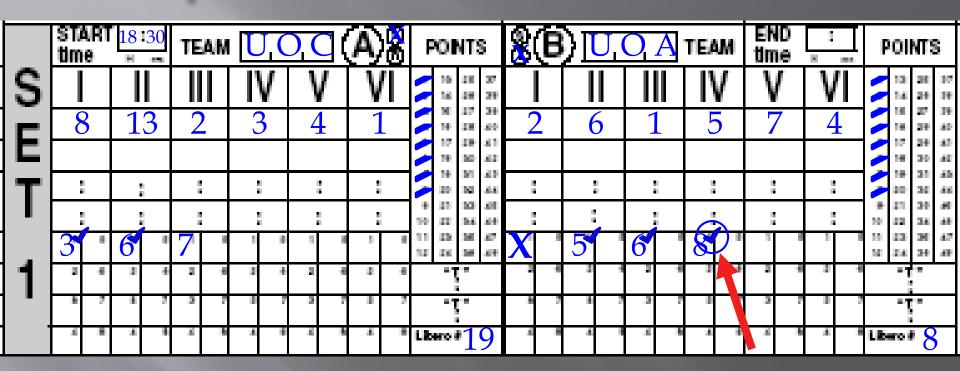
Rotation Fault Subsequent Service - Incorrect Server



If a Rotation Fault occurs where the correct server starts the sequence and then the team rotates, the following is done:3. Alberta #5 should serve again but the team rotates and #7 serves

4. Inform the 2nd Referee at the time of service contact

Rotation Fault Subsequent Service - Incorrect Server

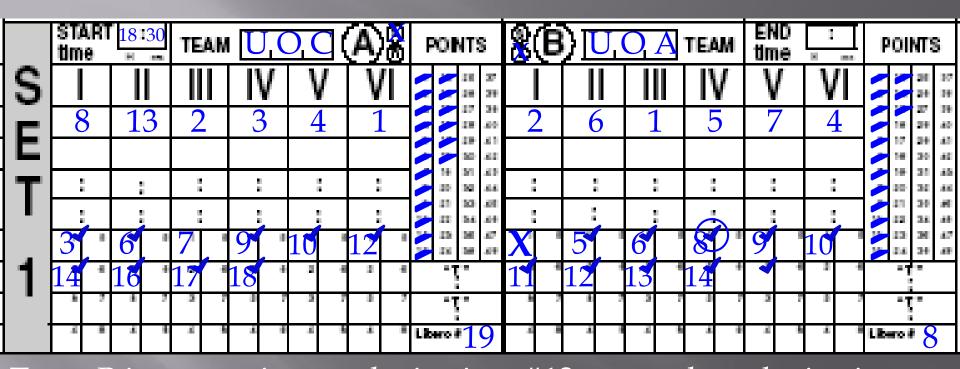


If a Rotation Fault occurs where the correct server starts the sequence and then the team rotates, the following is done:5. Circle the check mark (this identifies that the fault occurred mid-sequence)

6. Record the exit score and rally point as per normal

SUBSTITUTIONS

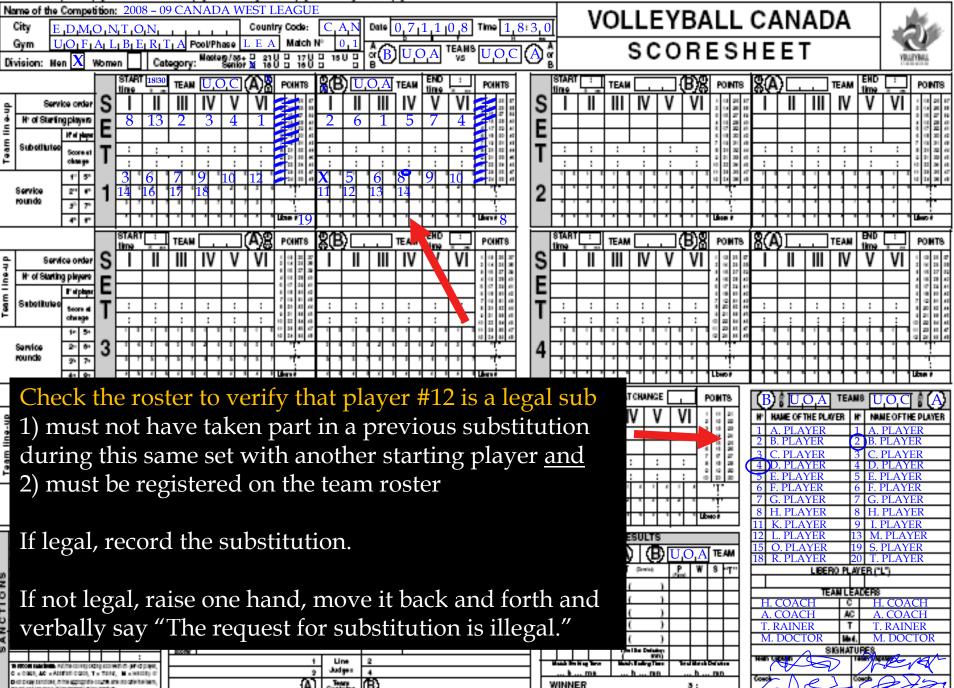
Substitutions



Team B is requesting a substitution. #12 enters the substitution zone holding the paddle of the player they are replacing.
The buzzer (or whistle) is sounded indicating a substitution.
The 2nd referee will very briefly hold the substitute and player they are replacing at the sideline in the substitution zone.

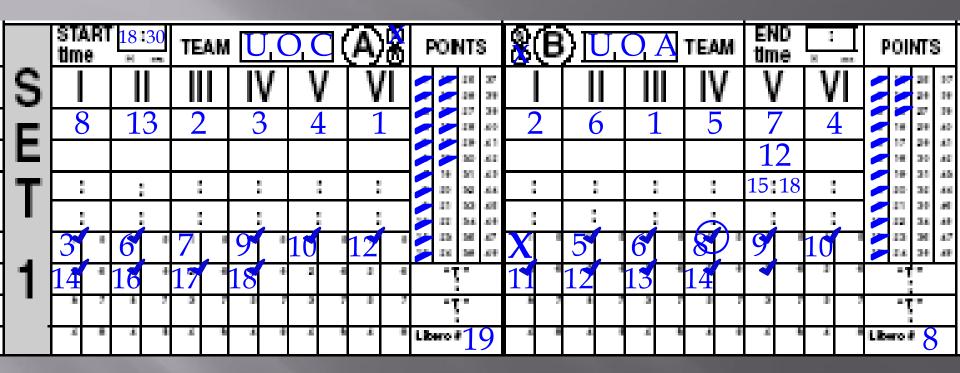
Distribution of copies: 1st page: to Host Committee; 2nd page: to the winning team; and page: to the louing team; 4th page

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Substitutions

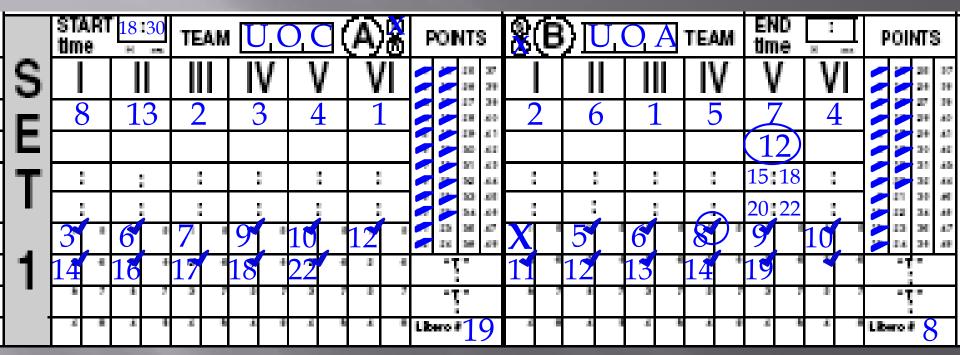


The Assistant Scorer will say, "#7 is replaced by #12. The score is 15 to 18."

Mark a "12" below player number "7" and record the score. When recording the score, the first number is <u>always</u> the team that requests the substitution.

Once complete, raise both hands (palms facing out) to signal that play can be resumed. This signal is used at the end of all interruptions.

Substitutions



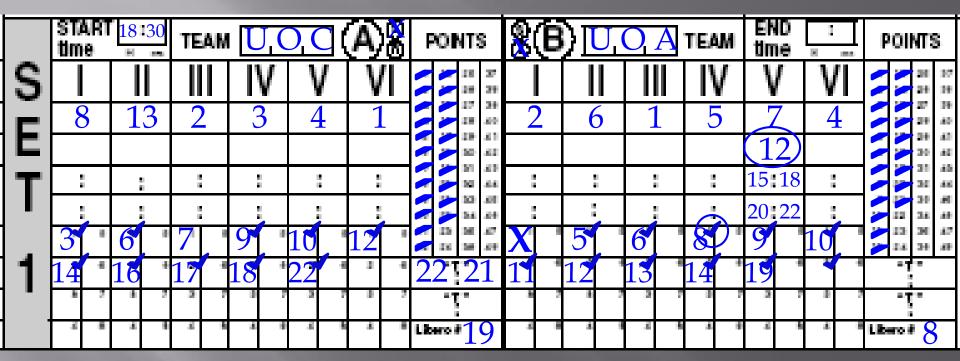
Should there be a second substitution for the same pairing of players you will simply repeat the process.

The Assistant Scorer will say, "#12 is replaced by #7. The score is 20 to 22."

When finished, you must circle the number of the substitute player to indicate that he/she may not re-enter the set.

TIME OUT

First Time Out

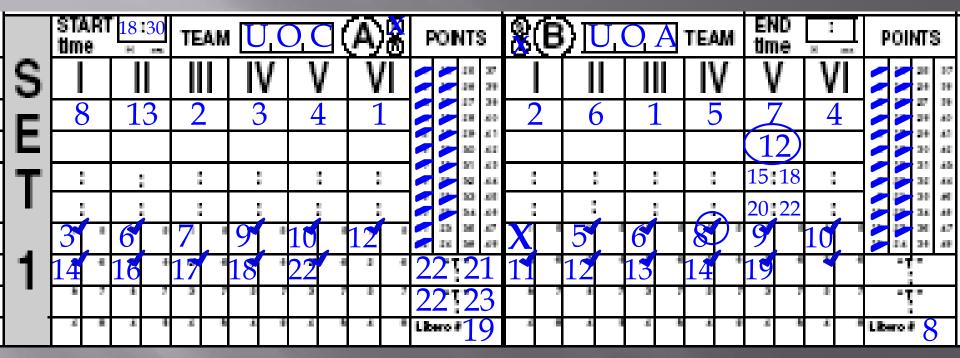


The coach from Team A requests and is granted a Time out.

Team A has 22 points, Team B has 21 points.

Record the score in the first "T" box, beginning with the score of the team that called the Time out.

Second Time Out



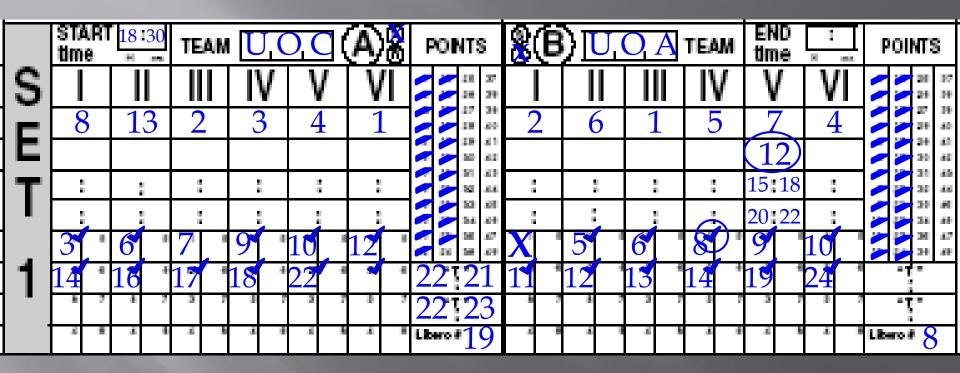
The coach from Team A requests and is granted a second Time out.

Team A has 22 points, Team B has 23 points.

Record the score in the second "T" box, beginning with the score of the team that called the Time out.

THE SET IS OVER

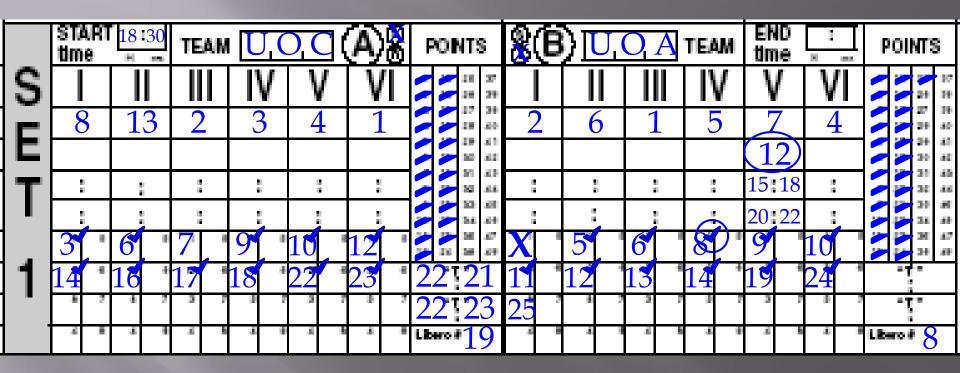
End of Set



Alberta wins the rally following the time-out and loses the subsequent rally. Exit score for the server is 24 points.

The Calgary server serves the ball out of bounds.

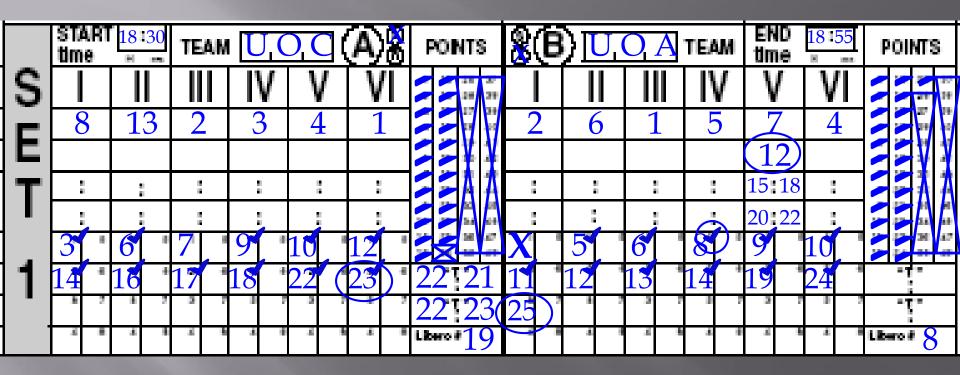
End of Set



Record the finishing score of 23 for Calgary's last server.

Cross off point 25 and record Alberta's finishing score of 25 in the next available service box.

End of Set



Record the set end time as soon as the set is over.

Circle the finishing score of 23 for Calgary and 25 for Alberta.

Cross off <u>all</u> unused points with an hourglass shape to prevent any further changes to this set.

SECOND SET



- All subsequent sets, except the deciding set (3rd or 5th) are organized in the same fashion as set one.
- The only difference is the Teams change sides (B is on the left, A is on the right).

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A new line-up must be submitted by the coach for every set. Verify the line-up against the team roster before writing the player numbers on the score sheet. Initial the back of the line-up card after recording the player numbers.

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Second Set

All subsequent sets start three (3) minutes after the end of the preceding set.

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DECIDING SET

Set 3 - in a best 2 of 3 Match

Or

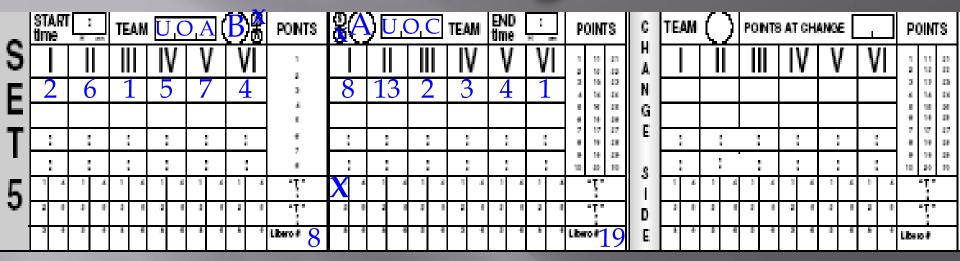
Set 5 - in a best 3 of 5 Match

~	STAR time	Γ	100	TE/	١M	U	C) ₁ A	<u>ן</u> (B	90	PONTS	8	A	Ì	U	O	C	TE	AM	В\ Un	ID 1e	:		P(OINTS	C	TE	AM	()	PC	NINT	B A1	CH	ANC	Æ			P	OIN	ſS
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The deciding sets works in a similar manner as all previous sets.

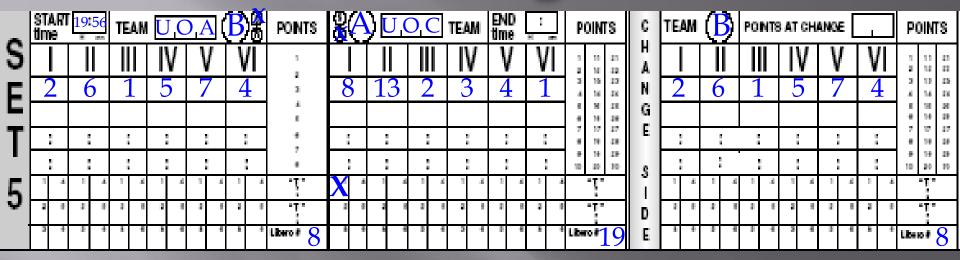
As the scorer, you will have to:

 Be aware of the deciding set coin toss conducted by the officials in front of the scorer's table
 Fill in the three (3) letter team abbreviations
 Fill in "A" and "B" based on the results of the coin toss



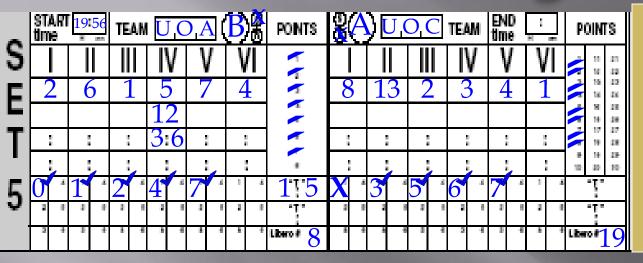
As the scorer, you will have to:

4) Put an "X" over the respective S and R for each team
 5) Put an "X" in the first box of the receiving team
 6) Verify the line-up against the team roster before writing the player numbers on the score sheet
 7) Initial the back of the line-up cards



There are, however, some differences in the organization process. As the scorer, you will have to:

- 8) Transcribe the information for the team on the left side of the score sheet to the far right side of the score sheet
- 9) Fill in the starting time for the set (three (3) minutes following the end of the previous set)

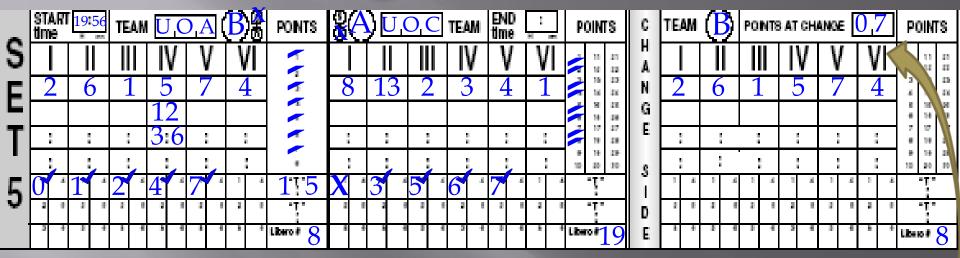


For the first eight (8) points of the set, only look at the left part of the sheet.

The scoring example is broken down into three sections:

- 1) Start of set through until the first time out (U of A at 1:5)
- 2) From the first time out until the first substitution (U of A at 3:6)
- 3) From the first substitution until the change of court

Change of Courts

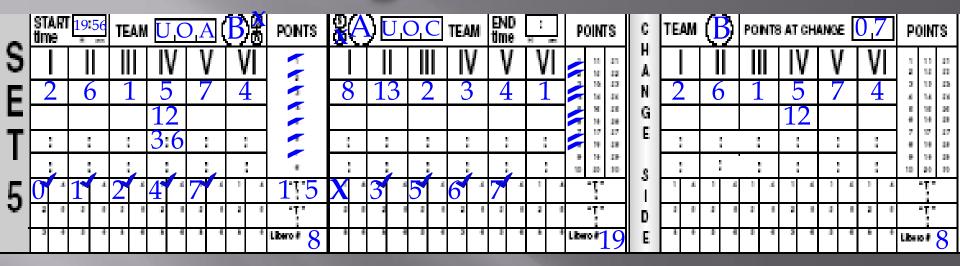


After one of the teams attains eight (8) points, the teams will be directed to change sides of the court

During the change of courts, as the scorer, the following must be completed:

-) Record the points at change
 - <u>Note</u>: Points at Change refers only to the number of points scored by this team.
- 2) Remind the 2nd referee who the next server is on each team so they can check the team's rotation after the change is complete

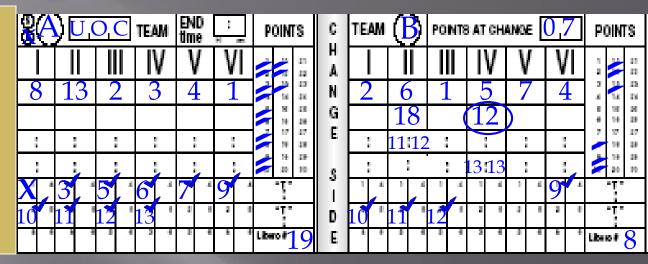
Change of Courts



The only piece of information transferred to the right hand side of the score sheet is the substitute number.

<u>None</u> of the other information on the left hand side of the score sheet is transferred to the right hand side.

Deciding Set Continued



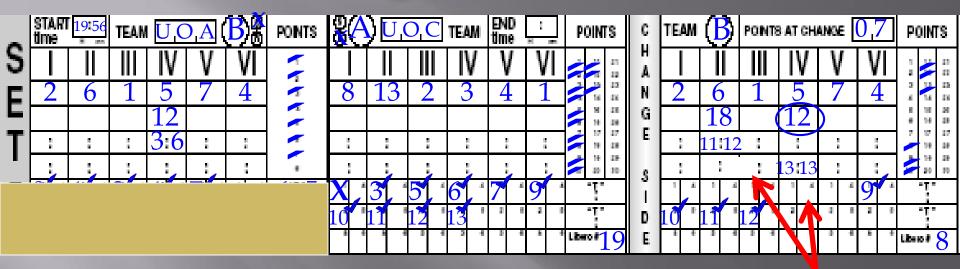
After the change of courts is complete, continue using the right portion of the score sheet.

The continued scoring example is broken down into four additional sections:

1) Change of courts until the second substitution (U of A at 11:12)

2) From the second substitution until the third substitution in the set (U of A at 13:13)

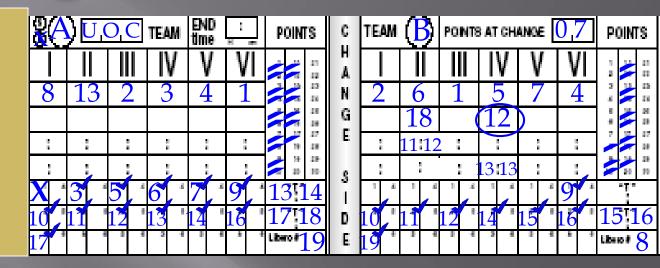
Recording Substitutions



Note: There is a difference where the substitutions are recorded

- 1) The substitution at 11:12 is recorded in the top space because this is the first exchange between this pairing
- 2) The substitution at 13:13 is recorded in the bottom space because this is the second exchange between this pairing

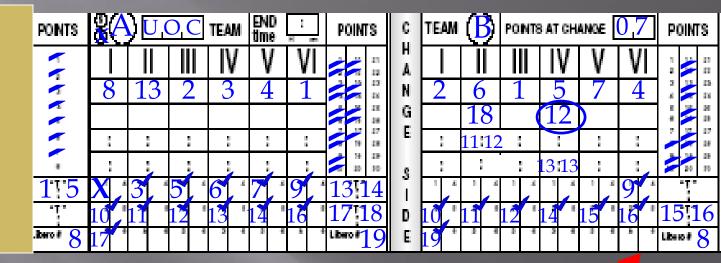
Deciding Set Continued



The continued scoring example is broken down into four additional sections:

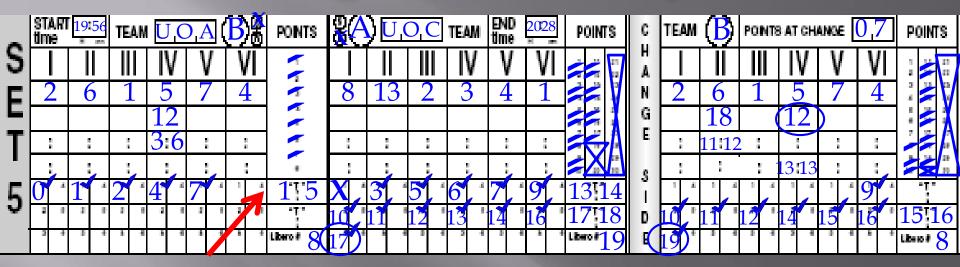
- 3) From the third substitution until the second U of A time out (U of A 15:16)
- 4) From the second U of A time out until the end of the set/match

Deciding Set Continued



Note: The time out is recorded in the lower position because it is the second time out for the team.

Deciding Set Completion



Complete the set as per usual:

- 1) Record the End Time when the last point is scored
- 2) Circle the team's finishing scores
- 3) Cross out the remaining points with an hourglass
 - <u>Note</u>: The unused points on the left hand side are not crossed out

RESULTS

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At the end of the match you will have to fill in this box.

It is advisable to complete each row at the end of each set.

				R	ES	ULTS				
Теа	am	1	1](A)	B		1	Те	am
·Т"	S	w	Points)	SE	T	(Duration)	P (Points)	w	S	" T "
				1	()				
				2	()				
				3	()				
				4	()				
				5	()				
				Tot	al Set	Duration				
				(toh En	mn)		tal Ma	tak Du	ration
	h Start h .	-				iding Time		h		
W	/IN	NE	R					3:		

Start with the three letter team abbreviations

				R	ESI	JLTS				
Теа	m	U, C	$D_{I}C$](A)	B [U, (), <i>A</i>	Те	am
•Т.	S	w	Points)	SE	Т	(Duration)	P (Points)	w	S	" T "
				1	()				
				2	()				
				3	()				
				4	()				
				5	()				
				Tot (al Set	Duration mn)				
	h Start h .	-				ding Time mn		tal Ma		
v	IN	NE	R		1		•	3 :		

Record the number of points scored by each team in the Points (P) column.

				R	ESI	JLTS	5				
Теа	am	U, (D_{C}](<u>A</u>	B		U _I (), A	Те	am
' T '	S	w	(Points)	SE	T	(Duration	Ŵ	P (Points)	w	S	" T "
			23	1	()	25			
			25	2	()	15			
			21	3	()	25			
			25	4	()	19			
			17	5	()	19			
				Tot (al Set	Duration mn					
	h Star h.	-			-	ding Tim	e		tal Mat		
	/IN								3 :		

If a team wins a set, mark a "1" in the respective box of the win column. For the team that was not <u>successful, mark a "</u>0" in the respective box.

				R	ES	JLTS				
Теа	am	U,(D_{C}](<u>A</u>	B	U _I C), A	Те	am
•Т"	S	w	P (Points)	SE	T	(Duration)	P (Points)	w	S	" T "
		0	23	1	()	25	1		
		1	25	2	()	15	0		
		0	21	3	()	25	1		
		1	25	4	()	19	0		
		0	17	5	()	19	1		
				то (tal Set	Duration mn)				
	h Star h.	-				ding Time mn		tal Mat		
W	/IN	NE	R		I		-	3 :		

Recording Results

Record the number of substitutions each team used per set in the S column. If no substitutions were used, mark a "0" in the box.

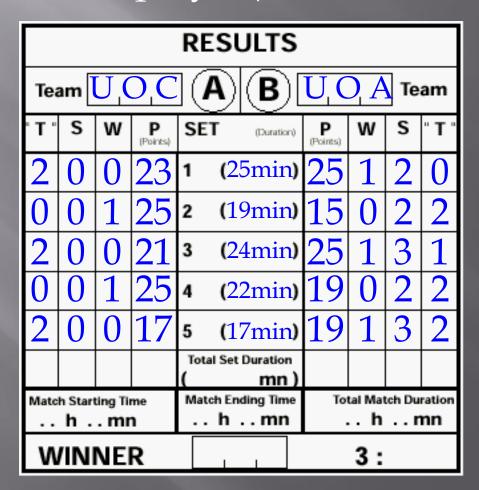
	RESULTS										
Теа	Team U_O_C A B U_O A Team										
' T "	S	w	(Points)	SE	Т	(Duration))	P (Points)	w	S	" T "
	0	0	23	1	(:)	25	1	2	
	0	1	25	2	(1)	15	0	2	
	0	0	21	3	(:)	25	1	3	
	0	1	25	4	(:)	19	0	2	
	0	0	17	5	(:)	19	1	3	
				Tot (al Set	Duration mn)				
	Match Starting Time Match Ending Time Total Match Duration										
N	/IN	NE	R		1	I			3:		

Recording Results Record the number of time outs each team used per set in the T column. If no time outs were used, mark a "0" in the box.

	RESULTS										
Теа	Team U_O_C A B U_O A Team										
'Т"	S	w	(Points)	SE	T	(Duration)	P (Points	w	S	"Т"	
2	0	0	23	1	()	25	5 1	2	0	
0	0	1	25	2	()	15	5 0	2	2	
2	0	0	21	3	()	25	5 1	3	1	
0	0	1	25	4	()	19	0	2	2	
2	0	0	17	5	()	19) 1	3	2	
				То! (tal Set	Duration mn)					
	Match Starting Time Match Ending Time Total Match Duration										
N	/IN	NE	R		I	I		3 :			

Recording Results

In the middle column, record the set durations (number of minutes played).



Recording Results

In the bottom row, add up the totals for each of the individual columns.

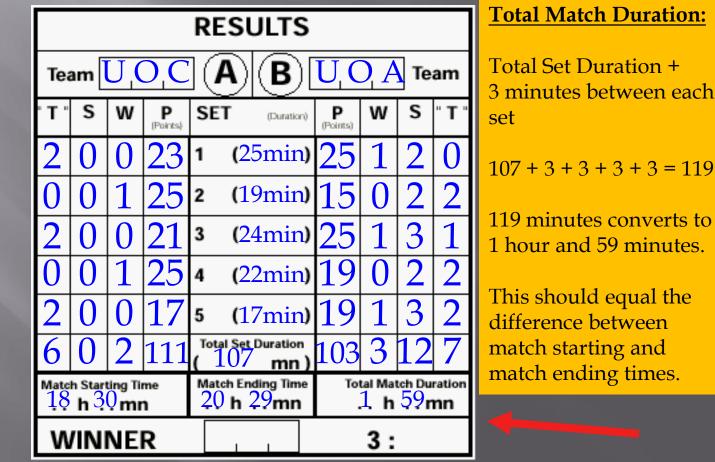
In the bottom row there must be a final total.

Include a "0" to indicate the final result.

	RESULTS												
Теа	Team U_O_C A B U_O A Team												
' T '	S	w	(Points)	SET	(Duration)	P (Points)	w	S	" T "				
2	0	0	23	1 (2	5min)	25	1	2	0				
0	0	1	25	2 (1	9min)	15	0	2	2				
2	0	0	21	3 (<mark>2</mark>	4min)	25	1	3	1				
0	0	1	25	4 (2	2min)	19	0	2	2				
2	0	0	17	5 (1	7min)	19	1	3	2				
6	0	2	111	Total Set (107	Duration mn)	103	3	12	7				
	Match Starting Time Match Ending Time Total Match Duration												
W	/IN	NE	R		WINNER 3:								

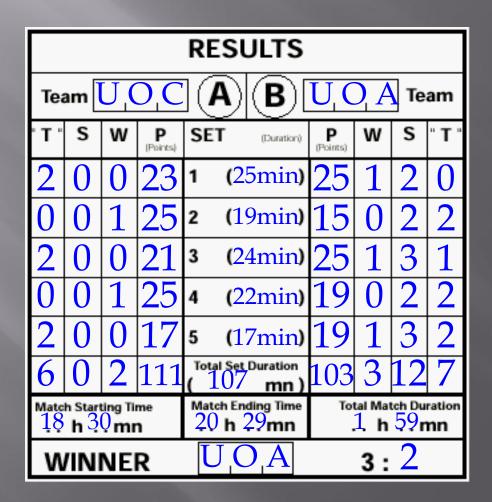
Recording Results Record the Match Starting Time and Match Ending Time

Determine the Total Match Duration.



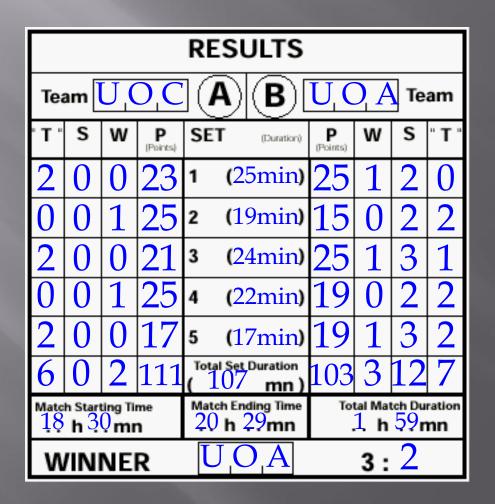
Recording Results

Record the Match Winner and the Match Score.



Recording Results

Completed Results Section



RECORDING IMPROPER REQUESTS

Recording Improper Requests

Some score sheets will have an "IMPROPER REQUEST" box in the sanctions section

If this box does not appear on the score sheet, any improper request will be recorded in the remarks section

				-				
SANCTIONS					TEAM(A) : TEAM(B)			
W	<u>, P</u>	E	D.	A	SET	SCORE		
						:		
						:		
						:		
						:		
						:		
						:		
						:		
						:		
						:		
						:		
						:		
To reco (Nº for	rd sand player, (tions: P C:: Coac	at the ca h,AC⊨A	arrea aniat	ponding ant Cos	abbreviation ch, T= Trainer,		

(N° for player, CC Coach, ACC Assistant Coach, TC Insiner, Mc Medical) or D for Delay senctions, in the appropriate column and indicate the team, the set and the score at the moment of the sanction.

Recording Improper Requests

Each team is entitled to one improper request that does not affect the match

To record the improper request, put an "X" over the respective team circle at the moment of its rejection by the referees

S	SANCTIONS					IMPROPER REQUEST TEAM() : TEAM()			
×	P.	E	D	30	SET	SCORE			
						:			
						:			
						:			
						:			
						:			
						:			
						1			
						:			
						:			
(N° for)	To record sanctions: Put the corresponding abbreviation (N° for player, C: Coach, AC: Assistant Coach, T:: Trainer, M:: Medical) or D for Delay sanctions, in the appropriate								
M; Me	acal) o	D for C	ielay ser	rction	w, in th	e appropriate			

Recording an Improper Request in the Remarks Section

If an Improper Request occurs with no formal place to record it, a comment is put in the remarks section.

REMARKS	IMPROPER REQUEST (LATE SUBSTITUTION), TEAM A, SET 1

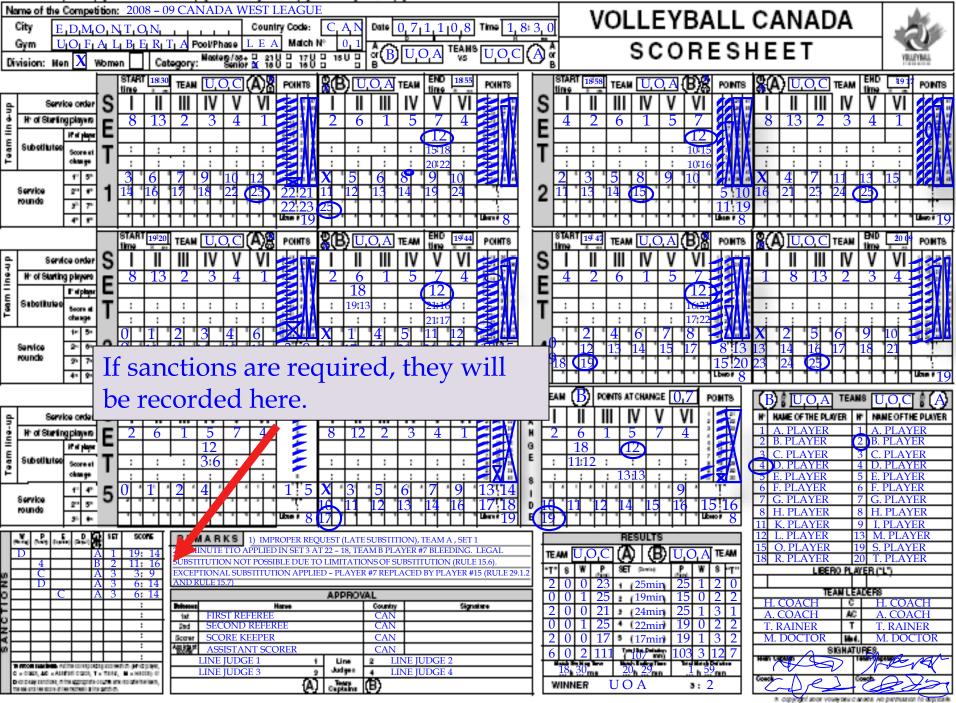
Forms of Improper Requests

The following are examples of improper requests (that are rejected without interruption to the match):

- Request for 3rd time out or 7th substitution during a set
- Request by a non-authorized team member
- The second of two consecutive request byt the same team for a player substitution before play has resumed
- Requests made after authorization for service

RECORDING SANCTIONS

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Delay Sanctions

Delay Sanctions are team sanctions and remain in effect for the duration of the match.

To record a delay warning:

- 1) Mark a D under the warning column.
- 2) Record the team, set and score.

To record a delay penalty:

1) Mark a D under the penalty column.

2) Record the team, set and score.

S	ANC	τιοι	NS			
W (Warning)	P (Penalty)	E (Expulsion)	D (Disqual.)	(A) (B)	SET	SCORE
D				Α	1	19:14
						:
						:
	D			A	3	6:14
						:
						:
						:
						:
						:
						:
To reco	rd sanct	tions: Pu	t the cor	respo	inding a	bbreviation (N °

To record sanctions: Put the corresponding abbreviation (N° for player, C= Coach, AC= Assistant Coach, T= Trainer, M= Medical) or D for Delay sanctions, in the appropriate column and indicate the team, the set and the score at the moment of the sanction.

When a player or coach is sanctioned by warning (stage 2), penalty, expulsion or disqualification, the information is recorded in the sanctions section, as directed by the second referee.

Mark the respective player number or "C", "AC", "T", "M" for other team members.

S	ANC	TIOI	NS			
W (Warning)	P (Penalty)	E (Expulsion)	D (Disqual.)	(A) (B)	SET	SCORE
D				A	1	19:14
						:
	D			A	3	6:14
						:
						:
						:
						:
						:
						:
						:
To reco	rd sanci	tions: Pu	t the cor	respo	ynding a	bbreviation (N°

To record sanctions: Put the corresponding abbreviation (N° for player, C= Coach, AC= Assistant Coach, T= Trainer, M= Medical) or D for Delay sanctions, in the appropriate column and indicate the team, the set and the score at the moment of the sanction.

To record a Warning:

- 1) Stage 2 warning is applied with a yellow card.
- 2) Mark the player number or abbreviated team member under the warning column.
- 1) Record the team, set and score.

S	ANC	TIOI				
W (Warning)	P (Penalty)	E (Expulsion)	D (Disqual.)	(A) (B)	SET	SCORE
D				Α	1	19:14
2 3				В	1	15:18
3				A	1	22:20
						:
						:
						:
						:
						:
						:
						:
T		Sama Du				i i

To record sanctions: Put the corresponding abbreviation (N° for player, C= Coach, AC= Assistant Coach, T= Trainer, M= Medical) or D for Delay sanctions, in the appropriate column and indicate the team, the set and the score at the moment of the sanction.

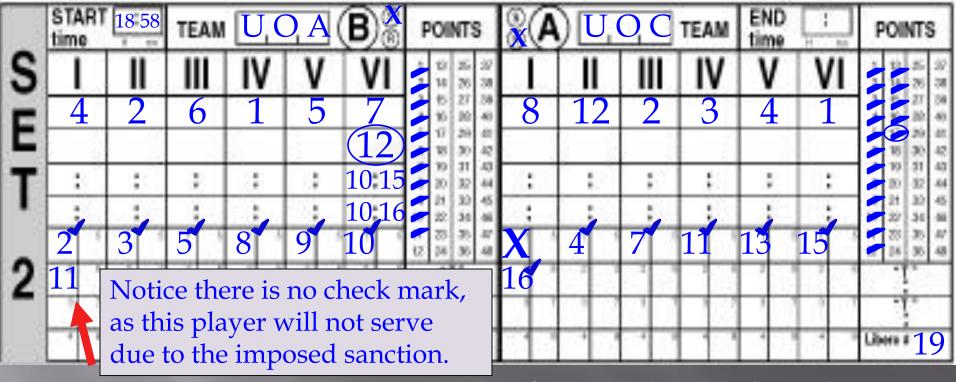
To record a Penalty:

- 1) Penalties are applied through the use of a red card.
- 2) Mark the player number or abbreviated team member under the penalty column.
- 1) Record the team, set and score.

S	ANC	τιοι	NS									
W (Warning)	P (Penalty)	E (Expulsion)	D (Disqual.)	(A) (B)	SET	SCORE						
D				Α	1	19:14						
2 3				B	1	15 :18						
3				A	1	22:20						
	4			B	2	11:16						
	С			Α	3	3:9						
	D			Α	3	6:14						
						:						
						:						
						:						
						:						
						:						
To reco	rd conci	tions: Pu	To record sanctions: Put the corresponding abbreviation (N°									

To record sanctions: Put the corresponding abbreviation (N° for player, C= Coach, AC= Assistant Coach, T= Trainer, M= Medical) or D for Delay sanctions, in the appropriate column and indicate the team, the set and the score at the moment of the sanction.

Recording Sanctions



A point that is scored as a result of a Penalty (red card) is recorded by circling the point <u>AND</u> by ticking it off.

- Score is 10 16, with U of C #8 serving
- U of A wins the rally: Score becomes 11 16
- Penalty #4, team B, set 2, 11:16 Circle team A Point 17

To record an Expulsion:

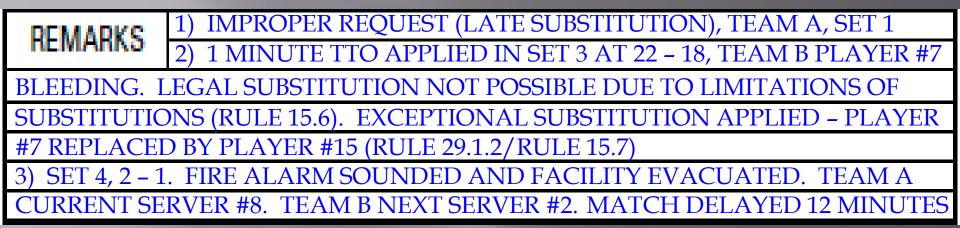
- Expulsions are applied through the joint use of a red and yellow card.
- 2) Mark the player number or abbreviated team member under the expulsion column.
- 1) Record the team, set and score.

S	ANC	TIOI	NS			
W (Warning)	P (Penalty)	E (Exputsion)	D (Disqual.)	(A) (B)	SET	SCORE
D				Α	1	19:14
2 3				B	1	15 :18
3				A	1	22:20
	4			B	2	11:16
	C			Α	3	3:9
	D			Α	3	6:14
		C		A	3	6:14
						:
						:
						:
						:
To reco	rd sanct	tions: Pu	t the cor	respo	ndina a	bbreviation (N °

To record sanctions: Put the corresponding abbreviation (N° for player, C= Coach, AC= Assistant Coach, T= Trainer, M= Medical) or D for Delay sanctions, in the appropriate column and indicate the team, the set and the score at the moment of the sanction.

REMARKS SECTION

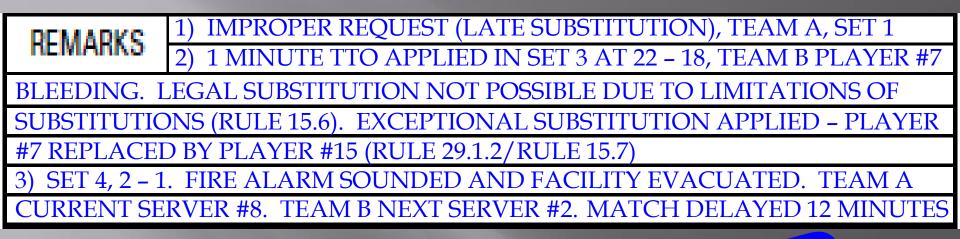
Recording Remarks



The remarks section is used to record any additional information that is relevant to the match. For example:

- 1) Improper requests
- 2) Technical time outs applied for blood
- 3) Change of uniforms due to blood
- 4) Protest(s)
- 5) Exceptional substitutions
- 6) Unusual delays and their length (in minutes)

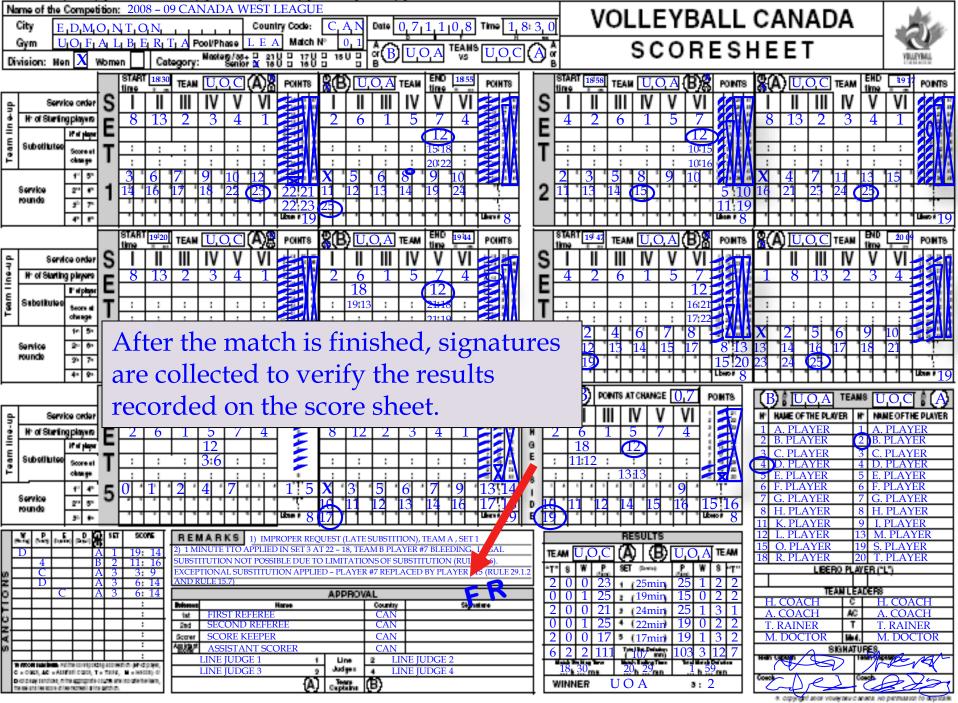
Recording Remarks



At the end of the match, the first referee will initial the Remarks Section if any information has been recorded.

SIGNATURES

Distribution of copies: 101 page: to Host Committee; and page: to the winning team; and page: to the losing team; 4th page:



	APPROVAL									
Referees	Name		Country	Signature						
1 ≝	FIRST REFEREE		CAN							
2 nd	SECOND REFEREE		CAN							
Scorer	SCORE KEEPER		CAN							
Assistant Scorer	ASSISTANT SCORER		CAN							
	NE JUDGE 1 1	Line	2 LINI	E JUDGE 2						
LI	NE JUDGE 3 3	Judges	4 LINI	E JUDGE 4						
	A	Team Captains	B							

The Approval box should be filled out prior to the start of the match.

Signatures will be obtained from the officiating corps (except the line judges) and captains at the conclusion of the match.

	APPROVAL					
Referees	Name		Country	Signature		
1 ≝	FIRST REFEREE		CAN			
2 nd	SECOND REFEREE		CAN			
Scorer	SCORE KEEPER		CAN	(
Assistant Scorer	ASSISTANT SCORER		CAN	2 A A		
	NE JUDGE 1 1	Line		E JUDGE 2		
	NE JUDGE 3 3	Judges	4 LINI	E JUDGE 4		
	A Team Captains B					

At the end of the match, after the Results Section is complete, the Assistant Scorer will:

- 1) Sign the Libero control sheet and submit it (if necessary)
- 2) Submit the reserve score sheet (if necessary)
- 3) Sign the score sheet

	APPROVAL					
Referees	Name		Country	Signature		
1 ≝	FIRST REFEREE		CAN			
2 nd	SECOND REFEREE		CAN			
Scorer	SCORE KEEPER		CAN	$\Delta \mathcal{O}$		
Assistant Scorer	ASSISTANT SCORER		CAN	2 A A		
LI	NE JUDGE 1 1	Line	2 LINI	E JUDGE 2		
LI	NE JUDGE 3 3	Judges	4 LINI	E JUDGE 4		
	A Team Captains B					

At the end of the match, after the Results Section is complete, the Scorer will:

- 1) Obtain all documentation from the Assistant Scorer
- 2) Obtain the Assistant Scorer's signature
- 3) Sign the score sheet

	APPROVAL					
Referees	Name		Country	Signature		
1⊴	FIRST REFEREE		CAN			
2 nd	SECOND REFEREE		CAN			
Scorer	SCORE KEEPER		CAN	$\Delta \mathcal{O}$		
Assistant Scorer	ASSISTANT SCORER		CAN	2 A A		
LI	NE JUDGE 1 1	Line	2 LINI	E JUDGE 2		
LI	NE JUDGE 3 3	Judges	4 LINI	E JUDGE 4		
	Martin (A) Team (B)					

After the scorer has signed the score sheet, the team captains will sign the approval box as verification of the match results.

	APPROVAL					
Referees	Name		Country	Signature		
1 ≝	FIRST REFEREE		CAN			
2 nd	SECOND REFEREE		CAN			
Scorer	SCORE KEEPER		CAN	SO		
Assistant Scorer	ASSISTANT SCORER		CAN	2 A A		
LI	NE JUDGE 1 1	Line	2 LINE	E JUDGE 2		
LI	NE JUDGE 3 3	Judges	4 LINE	E JUDGE 4		
	Mana (A) Team (B)					

After the team captains have signed the score sheet, the second referee will check the score sheet and sign the approval box as verification of the match results.

	APPROVAL					
Referees	Name		Country	Signature		
1 ≝	FIRST REFEREE		CAN			
2 nd	SECOND REFEREE		CAN			
Scorer	SCORE KEEPER		CAN	SO		
Assistant Scorer	ASSISTANT SCORER		CAN	2 A A		
LI	NE JUDGE 1 1	Line	2 LINE	E JUDGE 2		
LI	NE JUDGE 3 3	Judges	4 LINE	E JUDGE 4		
	Martine (A) Team (B)					

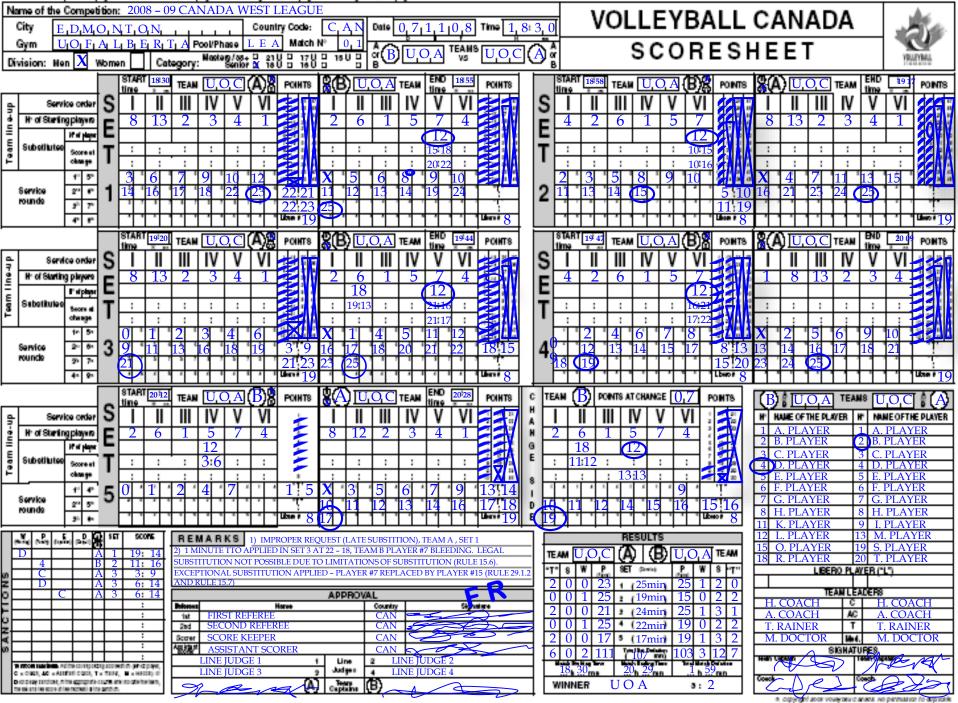
After the second referee has signed the score sheet, the first referee will check the score sheet and sign the approval box as verification of the match results.

	APPROVAL					
Referees	Name		Country	Signature		
1 ≝	FIRST REFEREE		CAN			
2 nd	SECOND REFEREE		CAN			
Scorer	SCORE KEEPER		CAN	$\Delta \mathcal{O}$		
Assistant Scorer	ASSISTANT SCORER		CAN	2 PAR		
LI	NE JUDGE 1 1	Line	2 LINI	E JUDGE 2		
LI	NE JUDGE 3 3	Judges	4 LIN	E JUDGE 4		
	Mana (A) Team (B)					

Completed Approval Section

COMPLETED SCORE SHEET

Distribution of copies: 101 page: to Host Committee; 2nd page: to the winning team; and page: to the losing team; 4th page:



THE END

Thank you. Please provide any feedback to your clinician.

DOCUMENT HISTORY

This document has been prepared for the Volleyball Canada Officials Technical Committee, with special recognition going to Malcolm Mousseau for reviewing the printed material.

- Version 1 Author Glenn Johnston, Alberta, 2003
- Version 2 Author Glenn Johnston, Alberta, 2007
- Version 3 Author Ryan Bunyan, Alberta, 2009
 - Update 2 Malcolm Mousseau, Ontario, 2012
 - Update 3 Ryan Bunyan, Alberta 2014
 - Update 4 Ryan Bunyan, Alberta 2016